

(cs251.stanford.edu)



Scaling I: Payment Channels, State Channels

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Bitcoin Throughput



Block Size



Ethereum Throughput



TX: 21k Gas 12.5M Gas per block 600tx/block 1 Block/15s Max 40tx/s

Visa Throughput



Visa ~2000tx/s Up to 65000tx/s (Christmas shopping season)

Raising Blocksize/Gas limit

TX/s directly dependent on blocksize.

Why not raise it?

Network delay/Consensus security is dependent on block size

Additional issue: Latency (delay till TX confirmation)

Idea: Increase #tx without increasing data

- What if we don't record every TX on the chain
- Only record settlements
- Use Blockchain to solve disputes
- Potential to scale transactions especially if everything goes well
- Get Blockchain security if things go bad



Blockchain Ledger

Payment Channels





Publish TX3 on Blockchain



TX1: 0.99 to Alice/0.01 to Bob from UTXO A Alice

TX2: 0.98 to Alice/0.02 to Bob from UTXO A Alice TX3: 0.97 to Alice/0.03 to Bob from UTXO A Alice





Bob does not publish

Attack: Alice double spends UTXO A

Publish TX3 on Blockchain

TX1: 0.99 to Alice/0.01 to Bob from UTXO A Alice

TX2: 0.98 to Alice/0.02 to Bob from UTXO A Alice TX3: 0.97 to Alice/0.03 to Bob from UTXO A Alice





- Alice needs a way to ensure refund of funds
- Basic idea: If Bob doesn't publish after some time Alice gets 1 BTC refunded
- Refund transaction signed before funding Account AB





- If Alice and Bob cooperate use multisig, otherwise timelock
- In Ethereum implemented as smart contract
- Non expiring: Refund TX starts claim period for Bob
- Once Alice sent 1 BTC to Bob Channel is "exhausted"

Payment Channel in Solidity

```
Ð
                UniChannel.sol 👻
       Home
    pragma solidity >=0.4.24 <0.6.0;
 3 - contract SimplePaymentChannel
        address payable public sender;
                                            // The account sending payments.
        address payable public recipient; // The account receiving the payments.
        uint256 public expiration; // Timeout in case the recipient never closes.
        constructor (address payable _recipient, uint256 duration)
            public
            payable
11 -
            sender = msg.sender;
            recipient = _recipient;
            expiration = now + duration;
18
        /// the recipient can close the channel at any time by presenting a
19
        /// signed amount from the sender. the recipient will be sent that amount,
        /// and the remainder will go back to the sender
21 -
        function close(uint256 amount, bytes memory signature) public {
            require(msg.sender == recipient);
            require(isValidSignature(amount, signature));
            recipient.transfer(amount);
            selfdestruct(sender);
28
29
        /// if the timeout is reached without the recipient closing the channel,
        /// then the Ether is released back to the sender.
31 -
        function claimTimeout() public {
            require(now >= expiration);
            selfdestruct(sender);
```

Alice and Bob want to move funds back and forth



Two Unidirectional Channels?

Not as useful, Channels get exhausted

Shared Account: A: 0.5 ETH, B: 0.5 ETH Nonce 0





A: 0.6, Bob: 0.4 Nonce 1 Alíce Bob

Alice and Bob want to move funds back and forth

Shared Account: A: 0.6 ETH, B: 0.4 ETH Nonce 1





A: 0.3, Bob: 0.7 Nonce 2 Alíce Bob

Closing Payment Channel



Before funding Alice and Bob get sign initial state

Alice submits balances and signatures to contract.

-> Starts challenge period

If Bob can submit tx with greater nonce: New state is valid. Instant closing?

State Channels

Smart contract that implements a game between Alice and Bob Game has a state





State Channels

Shared Contract: State: Board state Nonce i





Can be used to move arbitrary 2 party contracts off chain

Payment Chanels with UTXOs

Problem: No state -> Can't store nonce

Solution:

When updating the channel to Alices benefit, Alice gets TX that invalidates Bob's old state

UTXO payment channel concepts

- **Relative time-lock**: output can be claimed *t* timesteps (i.e., blocks) from the time the TX is accepted to the blockchain
- Hash lock: Claiming output is pre-conditioned on providing the preimage of a cryptographic hash

Intuition: Both A and B hold TXs they can submit to settle the current split balance. Balance is updated by exchanging new TXs and "invalidating" old. Unilateral settlement is time-locked for one party, allows the other to challenge by providing hash-lock preimage. TXs invalidated by exchanging hash-lock preimages.

UTXO Payment Channel



UTXO Payment Channel Update



Security

Alice has TX2,TX4	
<mark>TX2 from C:</mark>	
Pay 3 -> B	
Either 7 -> A (7 Day timelock)	
Or 7 -> B given x s.t. H(x)=X	
Bob	
TX4 from C:	
Pay 4 -> B	
Pay 4 -> B Either 6 -> A (7 Day timelock)	
Pay 4 -> B Either 6 -> A (7 Day timelock) Or 6 -> B given x' s.t. H(x')=X'	

```
Bob has TX1,TX3, x

TX1 from C:

Pay 7 -> A

Either 3 -> B (7 Day timelock)

Or 3 -> A y s.t. H(y)=Y

Alice
```

TX3 from C:

Pay 6 -> A Either 4 -> B (7 Day timelock) Or 4 -> A y s.t. H(y)=Y Alíce

UTXO Payment Channel Update



Security

Alice has TX2,TX6, y	Bob has TX3,TX5, x
TX2 from C:	TX3 from C:
Pay 3 -> B	Pay 6 -> A
Either 7 -> A (7 Day timelock)	Either 4 -> B (7 Day timelock)
Or 7 -> B given x s.t. H(x)=X	Or 4 -> A y s.t. H(y)=Y
Bob	Alice
TX6 from C:	TX5 from C:
Pay 2 -> B	Pay 8 -> A
Either 8 -> A (7 Day timelock)	Either 2 -> B (7 Day timelock)
Or 8 -> B given x s.t. H(x')=X'	Or 2 -> A y s.t. H(y')=Y'
Bob	Alice

Multi-hop payments



Pay through *untrusted* intermediary

Multi-hop payments



B claims 1.01 BTC with r

C claims 1 BTC with r

Lightning network



Watchtowers

Lightning requires nodes to be periodically online to check for claim TX

Watchtowers outsource this task







Trusted for availability not custodian of funds Risk of bribing

END OF LECTURE

Next lecture:

Scaling II: Accumulators and Rollup