CS251 Fall 2020

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# Ethereum: mechanics

#### Dan Boneh

Note: HW#2 is posted on the course web site. Due Oct. 12.

# **Limitations of Bitcoin**

Recall: UTXO contains (hash of) ScriptPK

• simple script: indicates conditions when UTXO can be spent

Limitations:

- Difficult to maintain state in multi-stage contracts
- Difficult to enforce global rules on assets

A simple example: rate limiting. My wallet manages 100 UTXOs.

• Desired policy: can only transfer 2BTC per day out of my wallet

### An example: NameCoin

Domain name system on the blockchain: [google.com  $\rightarrow$  IP addr]

Need support for three operations:

- **Name.new**(OwnerAddr, DomainName): intent to register
- Name.update(DomainName, newVal, newOwner, OwnerSig)
- **Name.lookup**(DomainName)

Note: also need to ensure no front-running on Name.new()

# A broken implementation

Name.new() and Name.upate() create a UTXO with ScriptPK:

DUP HASH256 <OwnerAddr> EQVERIFY CHECKSIG VERIFY <NameCoin> <DomainName> <IPaddr> <1>

only owner can "spend" this UTXO to update domain data

**Contract**: (should be enforced by miners)

if domain google.com is registered, no one else can register that domain

Problem: this contract cannot be enforced using Bitcoin script

# What to do?

# NameCoin: fork of Bitcoin that implements this contract (see also the handshake project)

Can we build a blockchain that natively supports generic contracts like this?

 $\Rightarrow$  Ethereum



About 3000 Ethereum Decentralized Apps (DAPPs)

- New coins: ERC-20 interface to DAPP
- DeFi: exchanges, lending, stablecoins, derivatives, etc.
- Insurance
- Games: assets managed on chain (e.g. CryptoKitties)
- Managing distinguished assets (ERC-821)





### **Bitcoin** as a state transition system



Bitcoin rules: 
$$F_{bitcoin} : S \times I \rightarrow S$$

S: set of all possible world states,  $s_0 \in S$  genesis state

I: set of all possible inputs

### Ethereum as a state transition system

Much richer state transition functions

 $\Rightarrow$  one transition executes an entire program

### Running a program on a blockchain (DAPP)



### **The Ethereum system**

#### **Layer 1**: PoW consensus. Block reward = 2 ETH + Tx fees (gas)



avg. block rate = 15 seconds.

(variant of Nakamoto)

about 150 Tx per block.

# **Ethereum Layer 1.5: compute layer**

World state: set of accounts identified by 160-bit address.

Two types of accounts:

(1) owned accounts: controlled by ECDSA signing key pair (PK,SK). SK known only to account owner

(2) **contracts**: controlled by code.

code set at account creation time, does not change

### Data associated with an account

<u>Account data</u>	<u>Owned</u>	<u>Contracts</u>			
address (computed):	H(PK)	H(CreatorAddr, CreatorNonce)			
code:	$\bot$	CodeHash			
storage root (state):	$\bot$	StorageRoot			
<b>balance</b> (in Wei):	balance	balance (10 <sup>18</sup> Wei = 1 ETH)			
nonce:	nonce	nonce			
(#Tx sent) + (#accounts created): anti-replay mechanism					

### Account state: persistent storage

Every contract has an associated **storage array S**[]:

**S[0], S[1], ..., S[2<sup>256</sup>-1]:** each cell holds 32 bytes, init to 0.

Account storage root: **Merkle Patricia Tree hash** of S[]

• Cannot compute full Merkle tree hash: 2<sup>256</sup> leaves



### State transitions: Tx and messages

#### Transactions: signed data by initiator

- To: 32-byte address of target ( $0 \rightarrow$  create new account)
- From, Signature: initiator address and signature on Tx
- Value: # Wei being sent with Tx
- gasPrice, gasLimit: Tx fees (later)
- if To = 0: create new contract code = (init, body)
- if To ≠ 0: **data** (what function to call & arguments)
- **nonce**: must match current nonce of sender (prevents Tx replay)

### State transitions: Tx and messages

Transaction types:

owned  $\rightarrow$  owned: transfer ETH between users owned  $\rightarrow$  contract: call contract with ETH & data

### Example (block #10993504)

<u>From</u>		<u>To</u>	<u>msg.value</u>	<u>Tx fee (ETH)</u>
0xa4ec1125ce9428ae5	-	Ox2cebe81fe0dcd220e	0 Ether	0.00404405
0xba272f30459a119b2	-	Uniswap V2: Router 2	0.14 Ether	0.00644563
0x4299d864bbda0fe32	-	Uniswap V2: Router 2	89.839104111882671 Ether	0.00716578
0x4d1317a2a98cfea41	-	0xc59f33af5f4a7c8647	14.501 Ether	0.001239
0x29ecaa773f052d14e	-	CryptoKitties: Core	0 Ether	0.00775543
0x63bb46461696416fa	-	Uniswap V2: Router 2	0.203036474328481 Ether	0.00766728
0xde70238aef7a35abd	-	Balancer: ETH/DOUGH	0 Ether	0.00261582
0x69aca10fe1394d535f	-		0 Ether	0.00259936
0xe2f5d180626d29e75	-	Uniswap V2: Router 2	0 Ether	0.00665809

### Messages: virtual Tx initiated by a contract

Same as Tx, but no signature (contract has no signing key)

contract → owned: contract sends funds to user contract → contract: one program calls another (and sends funds)

**One Tx from user:** can lead to many Tx processed. Composability!

Tx from owned addr  $\rightarrow$  contract  $\rightarrow$  another contract

→ another contract → different owned

# **Example Tx**



#### world state (four accounts)

# **An Ethereum Block**

Miners collect Txs from users  $\Rightarrow$  leader creates a block of n Tx

- Miner does:
  - for i=1,...,n: execute state change of Tx<sub>i</sub>

(can change state of >n accounts)

record updated world state in block

Other miners re-execute all Tx to verify block

- Miners should only build on a valid block
- Miners are not paid for verifying block (note: verifier's dilemma)

### Block header data (simplified)

(1) consensus data: parent hash, difficulty, PoW solution, etc.

- (2) address of gas beneficiary: where Tx fees will go
- (3) world state root: updated world state

Merkle Patricia Tree hash of <u>all</u> accounts in the system

(4) **Tx root**: Merkle hash of all Tx processed in block

(5) **Tx receipt root**: Merkle hash of log messages generated in block

(5) Gas used: tells verifier how much work to verify block

### The Ethereum blockchain: abstractly



### Amount of memory to run a node (in GB)



#### ETH total blockchain size: 5.2 TB (Oct. 2020)

contract nameCoin { // Solidity code (next lecture)

```
struct nameEntry {
    address owner; // address of domain owner
    bytes32 value; // IP address
}
```

```
// array of all registered domains
mapping (bytes32 => nameEntry) data;
```

function nameNew(bytes32 name) {

- // registration costs is 100 Wei
- if (data[name] == 0 && msg.value >= 100) {
   data[name].owner = msg.sender // record domain owner
   emit Register(msg.sender, name) // log event

}}

Code ensures that no one can take over a registered name

function **nameUpdate**(

bytes32 name, bytes32 newValue, address newOwner) {

// check if message is from domain owner, // and update cost of 10 Wei is paid

if (data[name].owner == msg.sender && msg.value >= 10) {

data[name].value = newValue; // record new value
data[name].owner = newOwner; // record new owner

}}}

```
function nameLookup(bytes32 name) {
    return data[name];
}
```

} // end of contract

### **EVM mechanics: execution environment**

Write code in Solidity (or another front-end language)

 $\Rightarrow$  compile to EVM bytecode

(recent projects use WASM or BPF bytecode)

⇒ miners use the EVM to execute contract bytecode in response to a Tx

# The EVM

Stack machine (like Bitcoin) but with JUMP

- max stack depth = 1024
- program aborts if stack size exceeded; miner keeps gas
- contract can create or call another contract

In addition: two types of zero initialized memory

- Persistent storage (on blockchain): SLOAD, SSTORE (expensive)
- Volatile memory (for single Tx): MLOAD, MSTORE (cheap)
- LOG0(data): write data to log

### Gas prices: examples

**SSTORE addr** (32 bytes), **value** (32 bytes)

- zero  $\rightarrow$  non-zero: 20,000 gas
- non-zero  $\rightarrow$  non-zero: 5,000 gas

non-zero → zero: 15,000 gas refund

SUICIDE: kill current contract.

24,000 gas refund

Refund is given for reducing size of blockchain state

### **Gas calculation**

Tx fees (gas) prevents submitting Tx that runs for many steps

Every EVM instruction costs gas:

 Tx specifies gasPrice: conversion: gas → Wei gasLimit: max gas for Tx

### **Gas calculation**

Tx specifies **gasPrice**: conversion gas → Wei **gasLimit**: max gas for Tx

 if gasLimit × gasPrice > msg.sender.balance: abort
 deduct gasLimit × gasPrice from msg.sender.balance
 set Gas = gasLimit
 execute Rx: deduct gas from Gas for each instruction if (Gas < 0): abort, miner keeps gasLimit × gasPrice</li>
 Refund Gas × gasPrice to msg.sender.balance

### **Transactions are becoming more complex**



GasLimit is increasing over time  $\Rightarrow$  each Tx takes more instructions to execute

# Gas prices: spike during congestion





### END OF LECTURE

#### Next lecture: writing Solidity contracts